

Kane Brasington

Senior Paintfix/Rotoscope Artist • kanekong@yahoo.com • 503-734-7216

TECHNICAL SKILLS

LAIKA | Hillsboro, OR

9/2011 – 06/2018

Missing Link (2019) – Senior Stereo Paintfix Artist

Kubo (2016) – Senior Stereo Paintfix Artist

- Seam removal while maintaining more demanding surface textures
- Complex rig removal
- Reconstructing work for multiple lighting passes

The Boxtrolls (2014) & ParaNorman (2012) – Stereo Paintfix Artist

- Puppet clean-up (face seam removal) combination of Silhouette and Nuke.
- Extensive rig removal and plate reconstruction.

- Nuke
- Shake & Combustion
- Photoshop/Gimp
- Linux & Unix
- Commotion
- Elastic Reality
- ILM's Commodore
- After Effects

Industrial Light & Magic | San Francisco, CA **5/2014 – 7/2014 & 9/2016 – 11/2016**

Star Wars: Episode VIII (2017) – Paintfix/Rotoscope Artist

Rogue One: A Star Wars Story (2016) – Paintfix/Rotoscope Artist & Image Unit Artist

- Image reconstruction work.
- Removing actors, rigs and markers from shots.
- Also cleaning up marketing stills by removing unwanted elements from images, such as (i.e. painting out light saber props and CGcg character stand-ins).

Teenage Mutant Ninja Turtles (2014) – Paintfix/Rotoscope Artist

- Used proprietary software and Nuke to paint out actor stand-ins for Turtles

EDUCATION

B.A.S. Comprehensive
Digital Visual Media
Expression Center for New
Media, 2002

Digital Domain | Vancouver, Canada

7/2012 – 12/2012

Ender's Game (2013) – Paintfix Artist

- All paint and roto work performed with Nuke. Majority of work rig/harness removal for battle school scenes. & Quite a few instances of wires passing across actor's faces.

Rising Sun Pictures | Adelaide, Australia

3/2010 – 9/2011

Journey 2: The Mysterious Island (2012) – Stereo Paint Fix Artist

- Jungle and foliage rotoscoping
- Painted/animated hair for Vanessa Hudgen's digi-double

Harry Potter and the Deathly Hallows – Part 2 (2011) – Rotoscope Artist

Tippett Studio | Berkeley, CA

8/2003 – 11/2009

Paintfix/Rotoscope Artist on 17 Feature Films, including:

- *Drag Me To Hell* (2009) – Silhouette & Shake utilized for plate reconstruction
- *The Spiderwick Chronicles* (2008) – Silhouette & Shake for stunt man/crew removal
- *Cloverfield* (2008) – Rotoscoped Manhattan's downtown for a 3000 frame shot
- *Pirates of the Caribbean: Dead Man's Chest* (2006) – 911 work on bone cage scene
- *Hellboy* (2004) – Rotoscoping with Elastic Reality

PDI/DreamWorks | Redwood City, CA

6/2008 – 10/2008

Madagascar: Escape to Africa (2008) – Paintfix Artist

- Roto and Paint completed in After Effects and a proprietary Nuke-like software. Final frame clean up

Matte World Digital | Novato, CA

4/2003 – 7/2003

The Alamo (2004) – Rotoscope Artist

- Worked on 4K plates using commotion to generate mattes for set and environment extension.